

Croquet Auckland

Golf Croquet Interclub Rules – 2019

Changes:

1. Changes to an all-season event i.e. October to April. (Not in January if not needed).
2. Play GC **first** Tuesday of the month.
3. Play AC **third** Tuesday of the month.
4. The week following the Inter Club Match could be used as back up for bad weather when the match has to be postponed.
5. Change GC groups to; the Levels (Senior) division, which is for any handicap and the Handicap (Juniors) which can also be for any handicap i.e. there are no limitations to handicaps, however, the lower handicap players may only want to choose to play in the level's division.
6. Players can play in all events.
7. Same format. 4 games of doubles, 8 singles.
8. Clubs only allowed to enter one team in each event.
9. Any number of players can play for a club. There is NO limit.
10. Players can only play for one club, for each event. But could play **level** for one club and **handicap** for another as long as they are a full or associate member of both clubs. For example; play Level for Orewa and Handicap for E/R. Once a player has played twice for one team, they are considered to be a member of that team and cannot play for another team. If a club has more than one team, reserves can therefore play for each team, within this restriction. No player can play in final or semi-final rounds, unless they have already played for that team. A member of a club that is not fielding a team (or is not fielding a team in a grade in which the player may compete), may play for another club.
11. Maximum of six rounds for each event, plus finals and semi-finals if required.

Advantages:

It allows more players to be involved in Inter Club.

More lower handicap players will be interested in playing.

One code is not having to play all their games in the heat of the summer.

It will assist clubs struggling to put a team together.

Referees:

The Host Club should provide a Referee or Umpire where one is available. Association Umpires may assist in deciding matters of fact (such as shots around the hoop). They are not expected to rule on matters of law (e.g. when wrong ball played).

If a referee or umpire is not available, players should ask a player from another game to watch a difficult shot, (eg where a double tap or a crush may occur). In the event of any dispute, the opinion of the person asked to watch the shot shall prevail. If any player plays a dubious shot without asking for it to be watched, the opponent can accept or reject the shot. (Refer WCF Rules of GC: Rules 15.1.3 & 15.1.4).

Any game where the players are in the 9-16 handicap range, the referee is deemed to be a 'referee in charge'.

Time Limit:

All games will be 13-point games with no time limit.

When necessary, a time limit may be imposed, providing both captains agree to this.

Games should start at 10am unless team captains agree to a different start time, preference should be given to the wishes of the travelling team.

Penalties – If players are not available in any game within 15 minutes of designated start time their game may be defaulted.

Day of Play:

In the draw, Tuesday is listed as the “traditional” day of play, but team captains can agree to play on any other day of the week.

Order of Play:

The home team captain has complete discretion over the order of play, so although the games are number 1 to 4 above, they don't have to be played in that order.

The home team captain may decide to play the doubles first followed by the singles or vice versa.

Lawn Allocation:

At least two lawns will be required for the competition. The doubles games should be played single banked. The visiting team captain has complete discretion over which games takes place on which lawn. The visiting team captain may choose to give some members of his team a better chance by allowing them to play on the same lawn as much as possible, (for instance, one member of the team could play all their games on the same lawn).

Results:

It is the responsibility of the home team to record the results on the ACA results form and to email or post a copy to the Results Coordinator within 24 hours of the match.

Winner:

The team with the most matches won will be deemed the winner. However, should there be 2 teams on Equal Matches Won, then the winner will be Matches Won plus the team with the most drawn matches. If, after this equation there is still an impasse, then the same as above will apply plus the number of games won. i.e. it is match wins, draws, then games won.

If there is more than one block, finals and semi-finals will be played using a similar format to section play, at a venue determined by the match committee. Winners of blocks will play runners up from the other block, in the semi-finals.

Etiquette:

All players are expected to observe the code of conduct in described in Law 16 of the WCF Golf Croquet Rules. In particular, players and spectators are reminded that Croquet Auckland grounds are designated as smoke-free zones.