

# DRAW – 4 Players

Round	Lawn 1	Lawn 2
1	AD	BC
2	BD	AC
3	AB	CD

# DRAW – 5 Players + bye

Round	Lawn 1	Lawn 2	Bye
1	BE	AD	C
2	CE	BD	A
3	BC	AE	D
4	DE	AC	B
5	AB	CD	E

# DRAW – 6 Players

Round	Lawn 1	Lawn 2	Lawn 3
1	BE	CF	AD
2	AF	BD	CE
3	BC	AE	DF
4	DE	BF	AC
5	AB	CD	EF

# DRAW – 8 Players

Round	Lawn 1	Lawn 2	Lawn 3	Lawn 4
1	AH	BG	CF	DE
2	DF	CE	AG	BH
3	BE	AF	DH	CG
4	DG	CH	AE	BF
5	BC	AD	FG	EH
6	EG	FH	BD	AC
7	AB	CD	EF	GH

Striped seeded draw for 8 players to get a competition through in 6 rounds instead of the 7 required for a round robin. First arrange the players in handicap order, lowest handicap first. Label them A to H. Play the following 2 draws as a round robin. That should be completed on the first day.

Now take the top 2 players from each block. They go forward to the senior finals block, the others go forward to a consolation block. Reseed the players based this time not on their official handicaps but on their wins and points on the previous day. Relabel them according to their new seeding. Play the draw for 4 players on the first page. Do the same for the players in the consolation block. If all goes to form the top 2 ranked players will meet in the final round for the first time which makes for a good finish. The winner is the winner of the second day's round robin.

Alternatively you can let them keep their tally of wins and points from the first day and add it to their wins and points from the second day. In the example above all they were playing for on the first day was the right to get into the finals (like pool play in RWC). If you allow them to keep their wins and points the winner of the competition must still come from the senior finals block. It's possible that one of the players from the consolation block will end up with more wins and points but he can't be the overall winner because he hasn't played such stiff opposition on the second day.

If the players or manager can't cope with having their labels changed between the first and second days you can let them keep their old letters but then you will have to type up a new draw sheet for the second day with the correct corresponding letters on it.

The same competition for 8 players can be completed in 5 rounds if you wish. This time play the first day as above. Reseed and relabel the players as above. Now play a knockout. A plays D in the first semifinal and B plays C in the second semifinal. The winners go forward to a final. The semifinal is arranged so that the best player from the first day gets rewarded with the easiest passage to the final by playing the fourth best player instead of the second and third best players. The losers from the first day can do the same as the winners if you wish by playing a knockout between themselves.

Draws for first day shown on next page

# DRAW – 8 Players in 2 Seeded Blocks

Round	Lawn 1	Lawn 2
1	AH	DE
2	DH	AE
3	AD	EH

Round	Lawn 1	Lawn 2
1	BG	CF
2	CG	BF
3	BC	FG